

Student Name: \_\_\_\_\_

Student ID: \_\_\_\_\_



**Caldera  
High School**

### Junior Planning Sheet for Forecasting

<u>Subject</u>	<u>Course Title</u>		<u>Credit</u>
Language Arts	<input type="checkbox"/> Lit & Comp 3	<input type="checkbox"/> AP Lang & Comp	1.0
Math	<input type="checkbox"/> Math 3	<input type="checkbox"/> Advanced Math 3	1.0
	<input type="checkbox"/> AP Pre-Calculus	<input type="checkbox"/> AP Statistics	
	<input type="checkbox"/> AP Calculus	<input type="checkbox"/> Math in Society	
Science	<input type="checkbox"/> Biology		1.0
Social Studies	<input type="checkbox"/> US History	<input type="checkbox"/> AP US History	1.0
Electives			

**Total credits MUST equal exactly: 7.0**

**Alternate Choices for Electives**

<u>Course Title</u>	
<b>1st Choice</b>	
<b>2nd Choice</b>	
<b>3rd Choice</b>	
<b>4th Choice</b>	
<b>5th Choice</b>	

## 11th Grade Elective Options

Language Arts	Credit
Lit and Comp 3	1
AP Language and Composition	1
<b>Language Arts Electives</b>	
Creative Writing	0.5
Film as Lit	0.5
Civil Discourse	0.5
Yearbook	1
AP Seminar	1
Mathematics	Credit
Math 3	1
Advanced Math 3	1
AP Pre-Calculus	1
AP Calculus AB	1
AP Statistics	1
Math in Society	1
Science	Credit
Biology	1
<b>Science Electives</b>	
Ecology	1
AP Physics	1
Biotechnology	1
Human Anatomy / Physiology	1
Social Studies	Credit
US History	1
AP US History	1
<b>Social Studies Electives</b>	
AP Human Geography	1
Model UN	0.5
Psychology	0.5
World Language	Credit
French 1	1
French 2	1
French 3	1
French 4	1
Spanish 1	1
Spanish 2	1
Spanish 3	1
Spanish 4	1
AP Spanish Language & Culture	1
Chinese 1	1
Chinese 2	1
Chinese 3	1

Performing Arts	Credit
<b>Choir</b>	
Choir	1
Caldera Chorale (Intermediate - Audition)	1
Inversion (Advanced - Audition)	1
<b>Band</b>	
Percussion Techniques	1
Symphonic Band (Intermediate)	1
Wind Ensemble (Advanced - Audition)	1
Jazz Band (Audition)	1
<b>Orchestra</b>	
String Orchestra	1
Chamber Orchestra (Audition)	1
<b>General Music</b>	
History of Rock	0.5
Music Composition	0.5
Guitar 1	0.5
Guitar 2 (Pre-Req: Guitar 1)	0.5
AP Music Theory	1
<b>Drama Courses</b>	
Theatre Arts 1	0.5
Theatre Arts 2 (Pre-Req: Theatre 1)	0.5
Technology for the Stage	0.5
Musical Theatre 1	0.5
Musical Theatre 2 (Pre-Req: Musical Theatre 1)	0.5
Intro to Dance	0.5
Wolf PAC (Theatre Arts 1 & Audition)	1
Visual Arts	Credit
<b>2D Art</b>	
Drawing & Painting 1 (pre-req: Survey of Art Media)	0.5
Drawing & Painting 2 (pre-req: Draw/Paint 1)	0.5
Advanced 2D Art (pre-req: Any 2 2D art classes)	0.5
Fine Arts Portfolio Develop/Studio (pre-req: Adv. 2D Art)	1
AP Art Studio (pre-req: Adv. 2D Art)	1
<b>3D Art</b>	
Sculpture 1	0.5
Ceramics 1	0.5
Ceramics 2 (Pre-Req: Ceramics 1)	0.5
Ceramics 3 (Pre-Req: Ceramics 2)	0.5
General Electives	Credit
Student Government: Election or Accepted Application Required	1

Career Technical Education (CTE)	Credit
<b>Digital Arts</b>	
Survey of Art Media	0.5
Photography 1	0.5
Photography 2 (Pre-Req: Photo 1)	0.5
Photography 3 (Pre-Req: Photo 2)	0.5
<b>Business</b>	
Intro to Business	0.5
Social Media and Marketing	0.5
Hospitality, Tourism, Recreation	0.5
Sports/Entertainment Marketing	0.5
Marketing 2	0.5
Personal Finance (pre-req: 1 lower level BU course)	0.5
Business Management (pre-req: 2 BU courses)	1
<b>Engineering</b>	
Creative Design 1	0.5
Creative Design 2 (pre-req: Creative Design 1)	0.5
Maker Space (pre-req: Creative Design 2)	1
Engineering Design & Development (pre-req: Maker Space)	1
<b>Architecture &amp; Construction</b>	
Woodworking 1	0.5
Woodworking 2 (pre-req: Woods 1)	0.5
Product Design (pre-req: Woods 1)	0.5
Architecture & Construction (pre-req: Product Design or Woods 2)	1
Construction Trades (pre-req: Architecture & Construction )	1
<b>Health Sciences</b>	
Health Occupations 1	0.5
Introduction to Sports Medicine	0.5
Sports Medicine/Athletic Training (pre-req: Intro to Sports Med)	0.5
Biotechnology	1
Human Anatomy/Physiology	1
<b>Computer Science</b>	
Exploring Computer Science	0.5
Robotics (pre-req: Exp Comp Sci)	0.5
Game Design (pre-req: Exp Comp Sci)	0.5
Game Design 2 (pre-req: Game Design)	0.5
AP Computer Science Principles	1
Physical Education & Health	Credit
Weight Training 1	0.5
Weight Training 2	0.5
Court Sports	0.5
Low Impact/Yoga	0.5